Introduction

In this artbook you are going to see 3 different concept arts based on myself made story.
We will start with the story so you the concept art will make more sense. I decided to choose for photo bashing in combination with drawing. I did this because I feel more comfortable with photo bashing and I enjoy it more that drawing. In photo bashing it’s hard to find the same character that will fit in all 3 of my concepts so that’s why I chose to draw my character.

You will see how the 3 concept arts are made from the ground up, what changes I made to make it fit and what images I decided to leave out and finally the end result. I will do this for all 3 concept arts. I also added support text to describe what I did and why to make it more clear.

The Story

Sunday 24th of December 2104 in The Vast.
The people who survived the tragedy are building a new community on top of some Norwegian mountains. These are one of the few places which are not under the water.
The weather makes survival even harder. It's almost freezing, a cold breeze is crossing the land and snow is falling from the sky. This is the first time in years that it's been this cold and the people are restless and were not prepared for this.

Christian Bjarne, is a 78 year old man who has been living in The Vast since he was born.
His grandfather told him stories about Vikings. What they ate, how they behaved and so on.
On his 15th birthday his grandfather gave him a book about Vikings. But not just a regular story, this book got all the crafting blueprints, information about food and also how they made their clothing. Unfortunately the book is not complete anymore. Some pages are missing, also at the clothing chapter. They know how to make the clothing but not exactly what materials they used.

The leader of The Vast, Christian Bjarne and Arvid Asbjorn (their best huntsman) made a list with different animals on it. With the coat of those animals they want to try to make warm clothing from it. A big challenge for Arvid because these are animals he has never hunted before and are really hard to find and kill.
In the book from Christian is written where the animals live, how they behave and what they eat, how to catch them and how they attack.

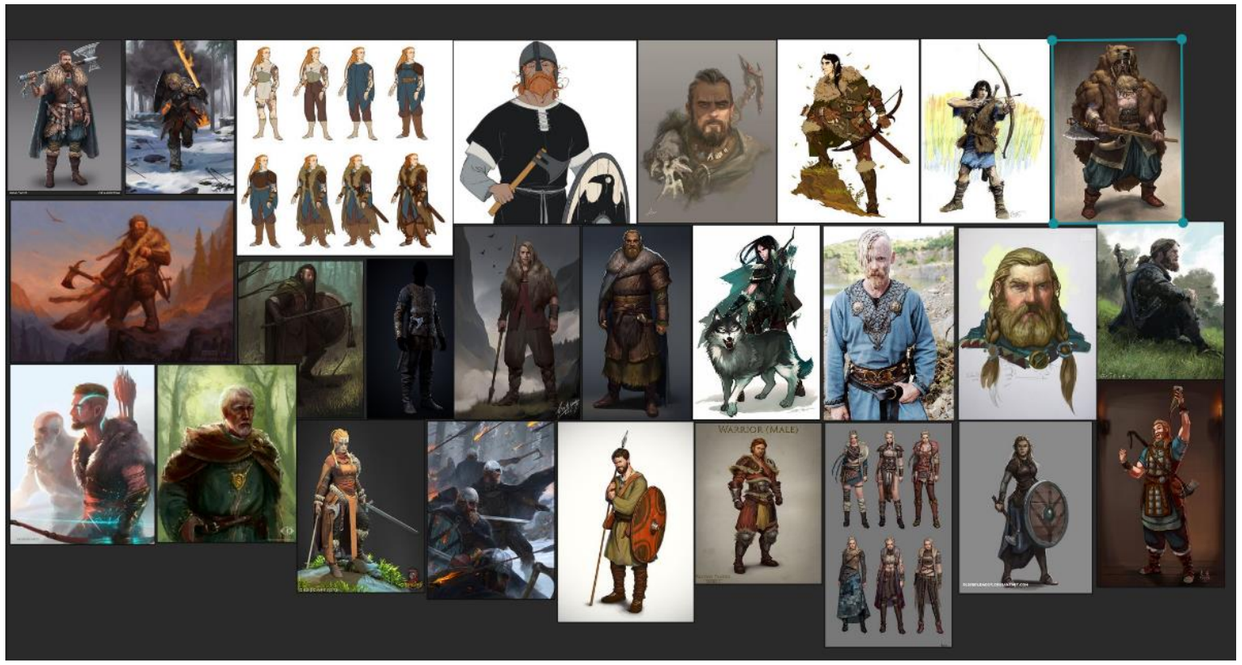
Monday 25th of December 2104 in The Vast.
The night that the Vast is going to wave goodbye to Arvid. The night before he has studied the book from Christian to prepare himself for this adventure. The plan is that he will return in 5 days with the first animal on the list.
Hiking through the snow, searching and hoping to find the first animal on the list. The bear, hard to spot… and even harder to kill. With the slightest noise the bear will run off.
The first 2 days passed and he didn't find any tracks of an animal. Luckily he brought food for 5 days, it's not much but he is not dependent on catching anything.

Wednesday 27th of December 2104 in the nature of Norway
There in the distance… footsteps of a bear. Because of the snow already covering up the footstep he knows that the bear was here a day ago. He follows the track in full euphoria, but it's getting dark already. After walking 2 more hours he set up his tent and fell asleep.

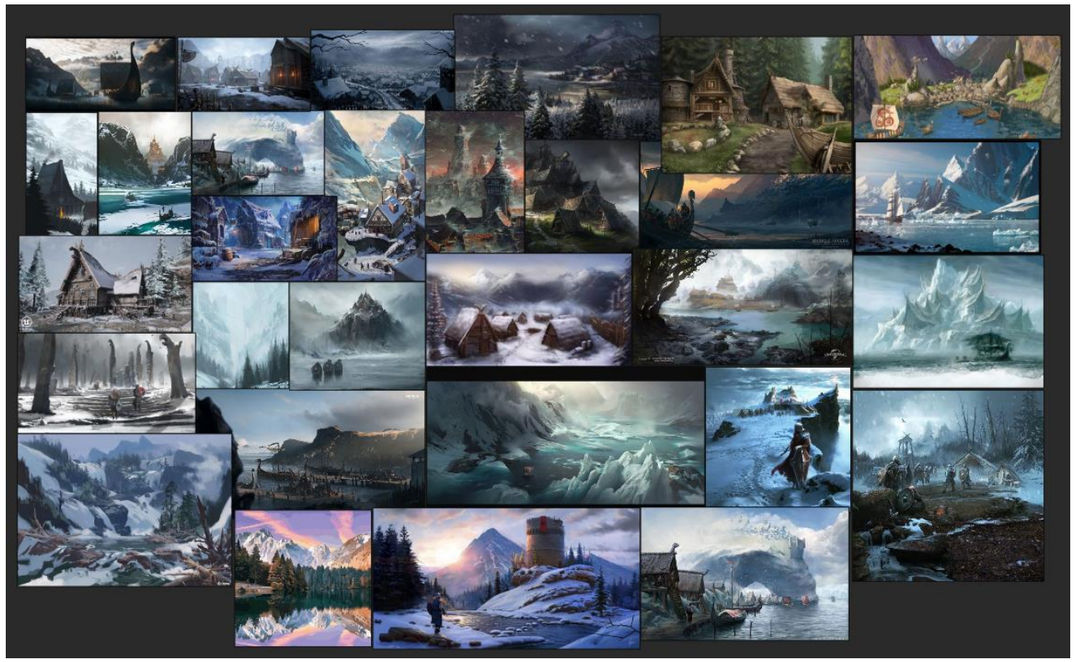
Thursday 28th of December 2104 in the early morning in Norway
He opens his tent… and there it is. Right in front of him behind the tree, the bear.
Because of the shock he froze for a few seconds. He carefully grabs his bow and an arrow.
From inside of the tent, he bends his bow, holds his breath and aims for the lungs. He can hear his own heartbeat. 3..2..1, Zwooeef. Everything seems to go in slow motion, the arrow is going straight into the lungs of the bear. But he still ran away… but not for long. A couple of meters away the bear falls to the ground.

As a hero Arvid returns to The Vast with the bear after him.
At the end The Vast succeeded in creating the warm clothing for the whole community.

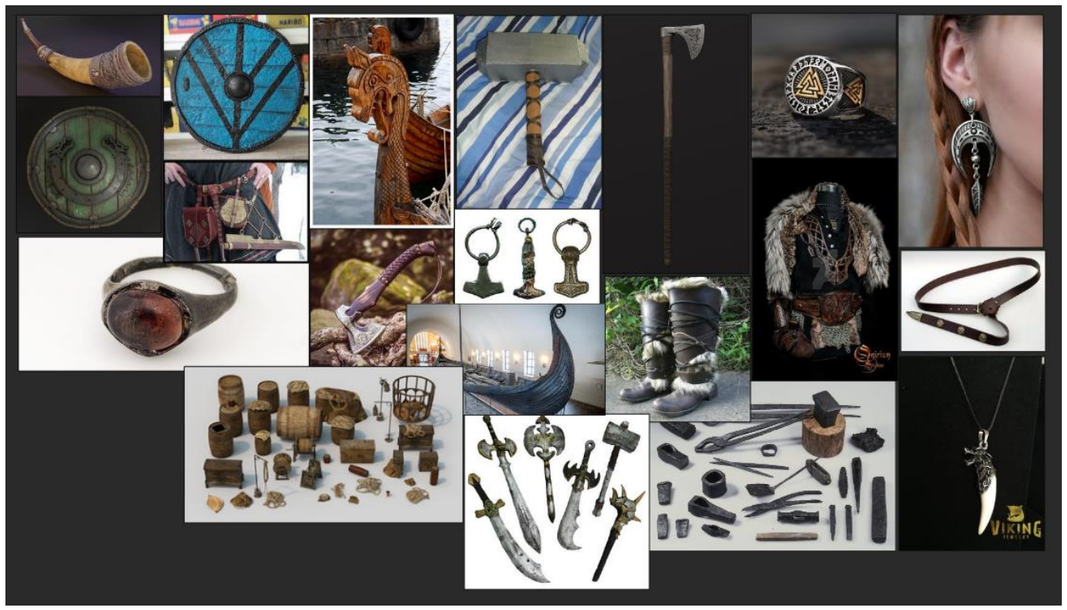
Moodboards



Characters



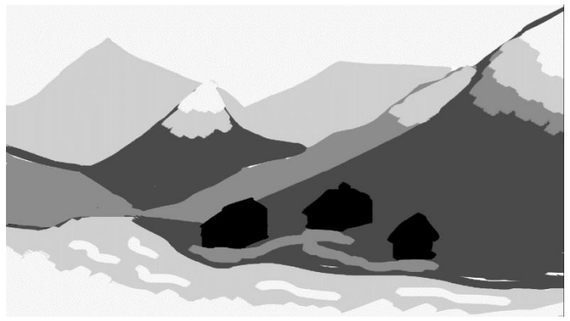
Environment

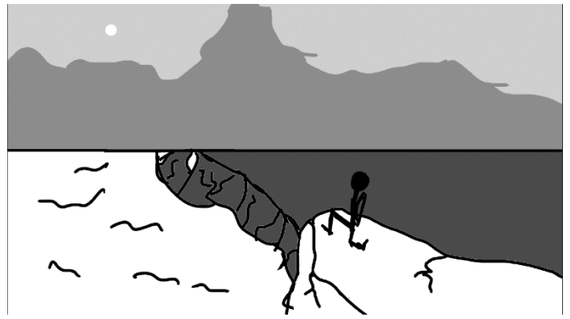


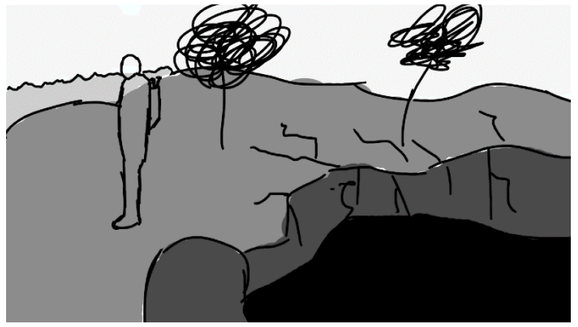
Props

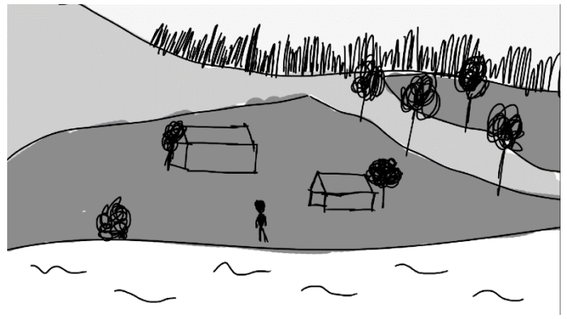
Characters Sketches

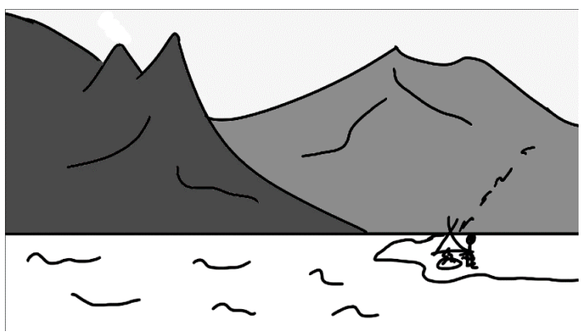
Environment Sketches

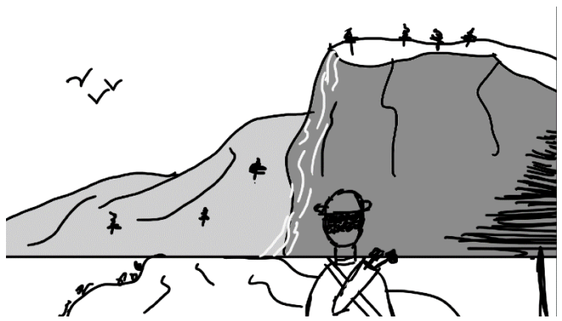


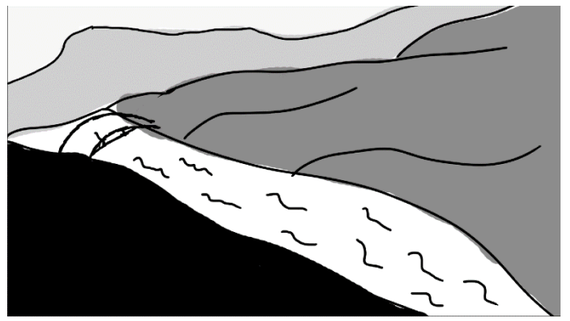


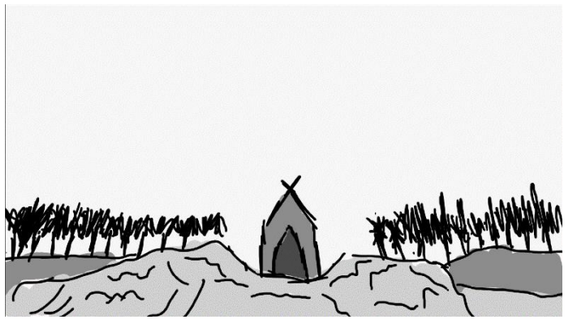




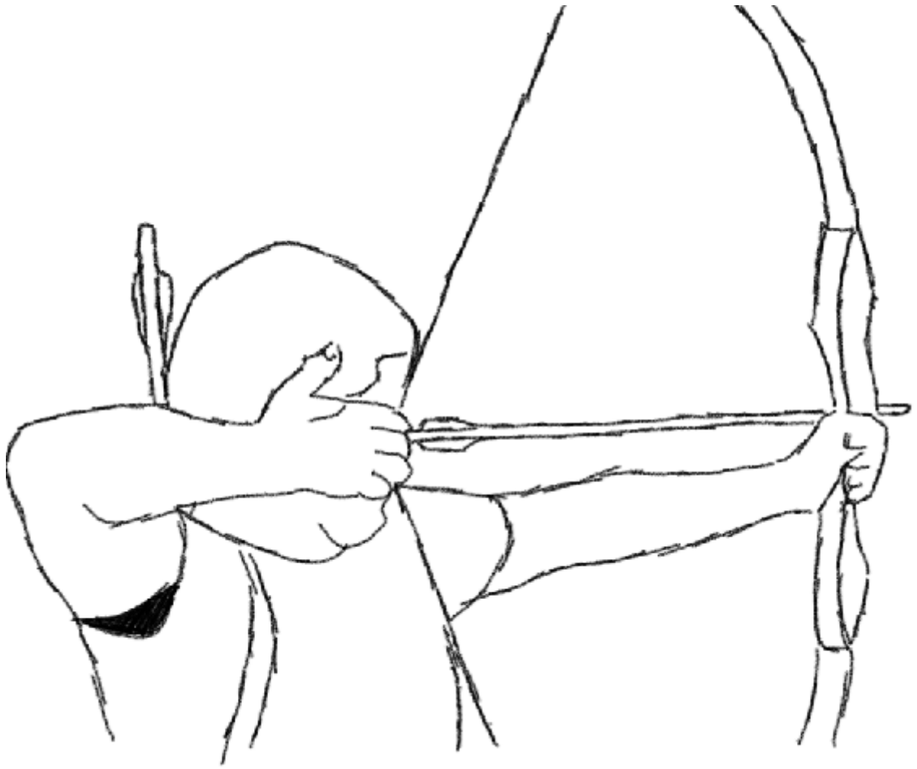


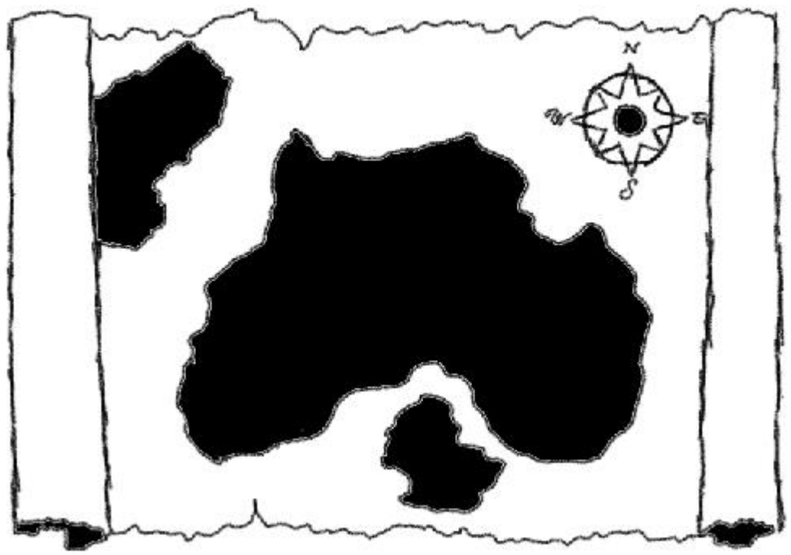






Prop Sketches





Color Palettes

Character

#723232 #b59494 #f4a460 #4b4b4b #222222 #472006 #2a1202

Concept Art 1

#878956 #44330c #282009 #411c09 #815129

Concept Art 2

#2e2f42 #44330c #110f11 #574744 #d6d8e8

Concept Art 3

#457e31 #0b1729 #1f2b33 #898e96 #941412

Concept Art 1

To start of I was searching for a good cabin. I found this one first but this doesn't seem like a viking style cabin.

After a while I found this cabin. This seemed a better choice so I kept it.

To fill up the background I added a random image of some snowy mountains.

I searched for a long time to find a good looking bed. This one was quite good but the quality of the image was bad. Besides that it has duvet cover.

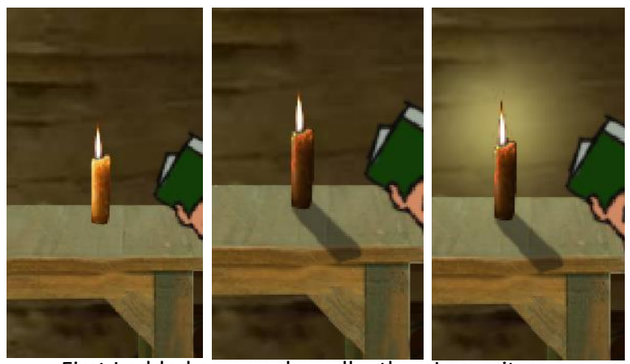
After a really long search I found this bed which fits a lot better even though this quality isn't that good either.

To fill up the empty spaces I added more props.

I added a color correction to the bed, table, chair and tub to make them fit into the scene.

To make it more realistic I gave some props a shadow.

I was working on the character. I didn't like the pose of the left one so I drew a new one.

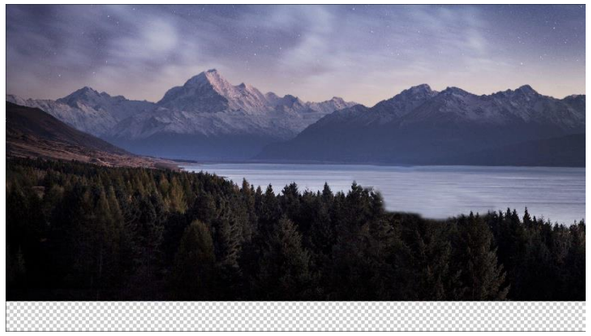


First I added a normal candle, then I gave it a shadow and made the candle darker. Finally an extra glow that can shine on my character

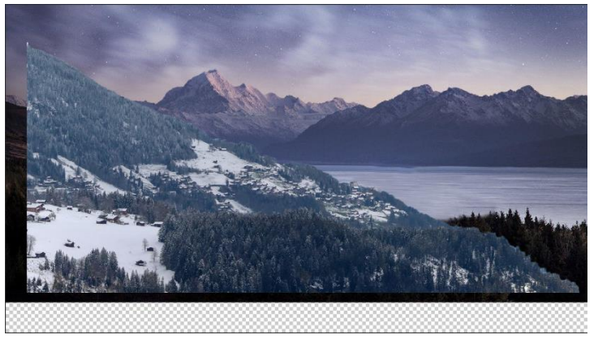
Because of the candle I gave my character some lighting at the front.

In my opinion the scene was to bright so I added a filter on top

Concept Art 2



I started with this image I found on the internet just because I really liked the moving clouds and the mountains in the back.



I was looking for a village on a mountain and I found this images. It was perfect for my composition.

To create more depth and a position for my character I added this foreground

I was playing around with the sky to see if I could get a better result but I didn't like this one because it doesn't fit with the color of the mountains.

Because the scene is in the night I added brightness and color correction to all three images. I also did this to make them fit together.

To make the sky a little more interesting I added a beautiful moon in the top left.

I made the city more recognizable by adding lights and smoke to the houses. This also makes it more alive.

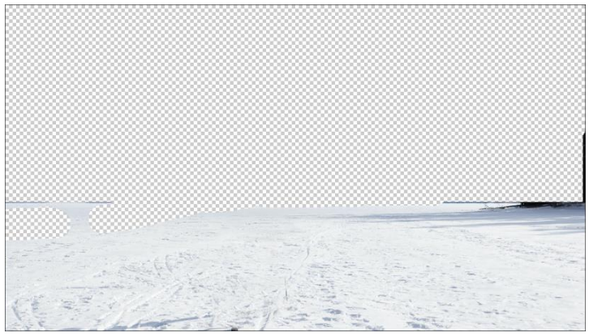
It's a little small but I also added boats, so it's looks like there is a harbor. I also made the boats darker because otherwise it won't fit.

I used one of my sketched characters I showed you before. I made him look back to his village before he's going on is adventure.

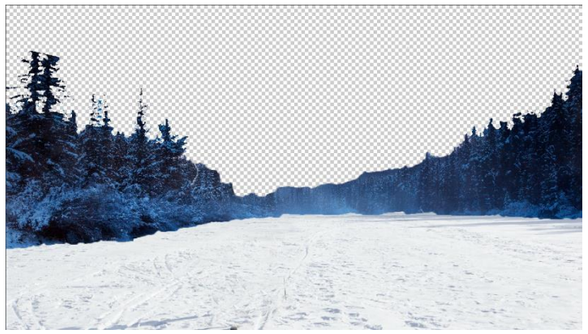
I tried 3 different color combinations.
I liked the red one the most so kept that one.

I made the character darker so he fits in the total image. I also gave him a torch and added some lighting at the front of him.

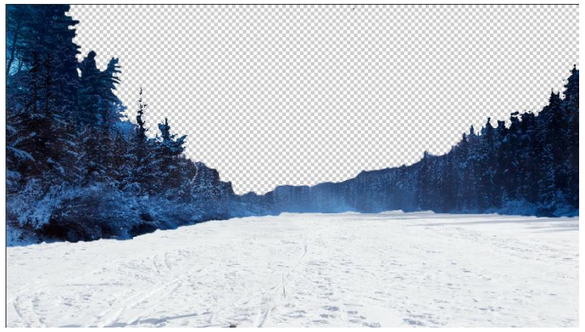
Concept Art 3



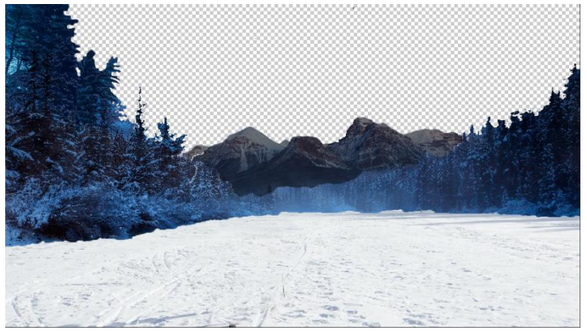
Before I started working I knew what I wanted to make. I searched the internet for a snow surface with this angle. I cut the snow out of the image and deleted the rest.



From another image I cut out these trees to add more depth.



I was not satisfied how the trees on the left side looked, that's why I took some random trees from another image and paste them behind the others.



To fill up the emptiness in the background I added some mountains.

I thought it would be cool if I add the northern light. I was hesitating about these two but choose the 1st one because in my opinion those colors fit the scene better.

Everything was to bright so I added a negative brightness. The northern light has a slight hue saturation reduction to make the green less bright. To make the trees match they have a little color correction on them.

It was really hard to find a brook with the right perspective. Luckily I found this one on Pinterest which fits perfectly.

To give the brook the right color I added a blue color correction and of course a brightness filter to make it a little darker.

To stick to my sketch I added a tent on the right.

I added a brightness filter to the tent to make it darker and the shadow pointing to the left because the tree shadows also point that way.

These are three campfires I was hesitating about. I chose for the 3rd because it does not have big flames. Since this scene is in the early morning his fire is almost out.

I gave the campfire more color from the inside to make it look burn a little more and an outer glow what I am going to use for my character later.

To make the story in this art I had to add a bear. I found this bear which was perfect because it already had snow on his back but also because of his position.

I only had to add a brightness filter and a shadow to make the bear complete.

In the story the character shoots the bear from his tent so that's what I drew. I also added the light from the campfire on his left side.

To fill up the scene I added 4 snowed trees. From really close to further away to keep the depth.

Also the trees needed a brightness filter to make them darker and I gave them shadows.

To make you feel more like you are in a snowed area, I added little snowflakes with some motion blur so it looks they are falling.

In my opinion the snowflakes where to visible so I gave them a brightness filter to make them less visible.